

Planning the Program

Ellen White's counsel to church administrators could also be applied to Adventurer leaders: "There must be far more personal responsibility, far more thinking and planning, far more mental power brought into the labor put forth for the Master."

Testimonies to Ministers, page 498.

"God's work is perfect as a whole because it is perfect in every part, however minute: . . . If we desire to be perfect, even as our Father in heaven is perfect, we must be faithful in doing little things. That which is worth doing at all is worth doing well."

Messages to Young People, pages 144, 145.

Guiding youthful lives toward eternal life is the most important work given to man and should be planned well. Plan a balanced program with emphasis on spiritual, physical, mental, and social pursuits.

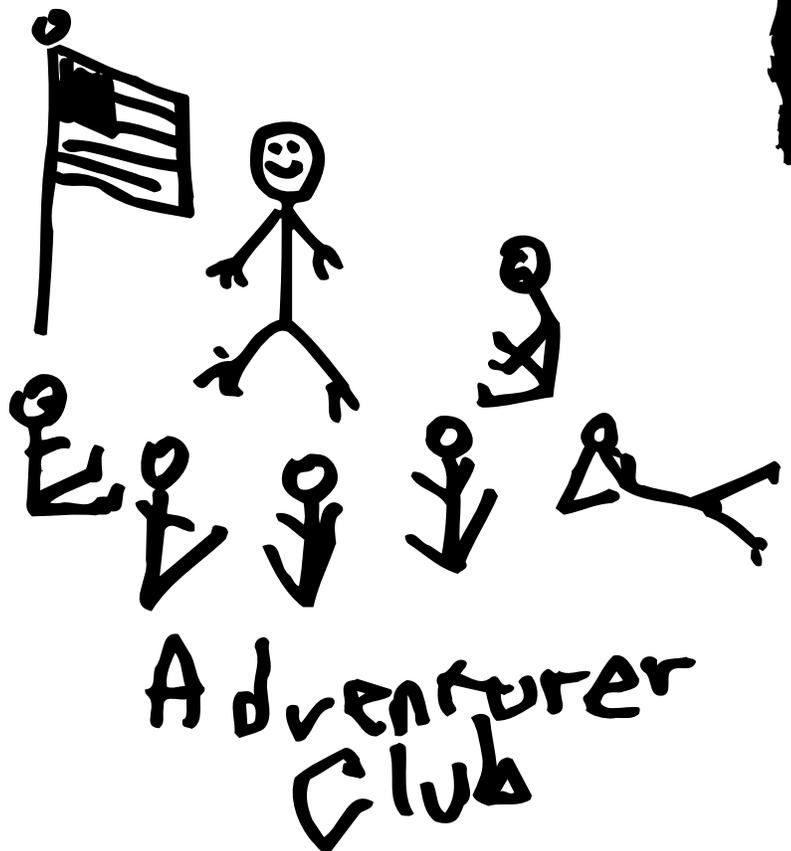
A plan needs to be outlined and followed with care. Good programming is one of the most important factors in the successful operation of an Adventurer Club. A program with broad objectives should first be developed for the year, then for the quarter or trimester, and then for the weekly or bi-monthly meeting.

The Adventurer Club staff is responsible for planning the program. The director is chairperson. Suggestions should be welcomed from all sources.

In setting up a program, the staff should consider the following:

1. Leaders' expectations for the coming year.
2. Adventurer and parent expectations for the coming year.
3. Specific plans for annual events, such as Adventurer Day, Thanksgiving, Christmas, vacations, New Year's, an investiture ceremony, an induction ceremony, camp meeting and Fun Day, etc.

4. Surprises, variety, action, achievements, and fun.
5. The constant and steady advancement of Adventurers in the Adventurer curriculum.
6. Consulting the local conference Adventurer director for program ideas.
7. Using a specific theme as a focus for yearly or quarterly planning.
8. Always start and end each meeting on time.
9. Be creative by fitting the program to the club's particular conditions and needs of the club membership.
10. Showing belief in and enthusiasm for the Adventurer program.
11. Schedule parent training seminars. (Can be in conjunction with Home and School director or church Family Life director)





Guidelines to keep in mind:

1. Club programming must not bring unnecessary pressure on the family, club members, or staff.
2. Undue stress should not be brought on the child.
3. Keep the program family-oriented. This is the objective of the Adventurer Club.
4. It is suggested that drilling and marching not be stressed due to lack of coordination within this age group. If the club does want to do some marching, make it a fun experience.
5. Keep the program within the grade and physical limitations of the child.

Programming Ideas

Physical

1. Domestic skills or tasks: Make own beds, dust, wash dishes, wash windows, lawn and garden work, wash clothes, iron, vacuum, properly set a table, learn light cooking, etc.
2. Practice domestic skills in the club meeting in order to reinforce the skills.
3. Relays: Use domestic skills in group participation.
4. Games: Make a fun experience out of the skill.
5. Field trips: Visit a park, zoo, horse stable, police station, etc. Have as many family members participate as possible.
6. Family picnics. Club campouts are discouraged unless it is a family camping experience.
7. Crafts: Keep them simple to help the child develop neat and careful work (quality rather than quantity).
8. Family Fun Night: Everyone brings a supper ingredient. The group has vespers, does some curriculum work, and has a special activity.

Mental

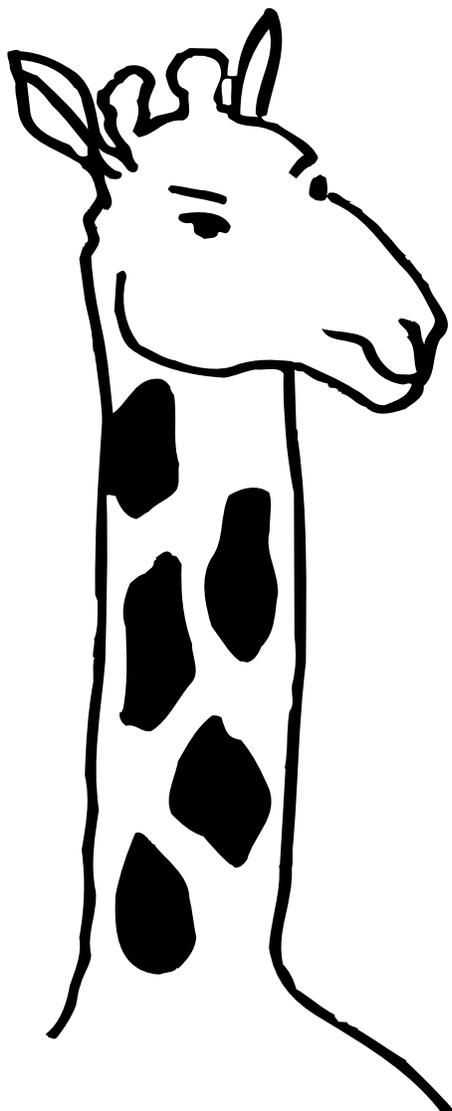
1. Achievements: Keep simple, neither taxing to the mind nor competitive.
2. Nature: Stop, look, listen, and discover. Teach less and experience more.

Social

1. Sharing: Help them to take turns in activities and give away toys, food, etc.
2. Games: Use games to teach children how to be good losers or winners and how to get along with people.
3. Courtesy: Encourage children to perform one courteous act each day (keep personal charts).

Spiritual

1. Quizzes
2. Memory gems
3. Skits and stories
4. Songs
5. Involve children and family





Outreach

1. Visit nursing homes
2. Adopt grandparents
3. Teach how to make and write “thank you” notes, “I love you” notes, and cards for special days.
4. Be involved with neighborly activities.
5. Take something to the homeless on a monthly basis as parent child pairs.

Suggested Field Trips

Adventurer — Quarter

- ✦ Fire station
- ✦ Animal hospital
- ✦ Nature exhibit
- ✦ City office
- ✦ Bakery

Adventurer — Quarter

- ✦ Hospital
- ✦ Greenhouse
- ✦ Public library
- ✦ Train ride
- ✦ Power plant

Adventurer — Quarter

- ✦ Television station
- ✦ Floral shop
- ✦ Craft store
- ✦ Semi-trailer truck ride
- ✦ Planetarium

Adventurer — Quarter

- ✦ City bus ride
- ✦ Factory
- ✦ Police station
- ✦ Historic place of interest
- ✦ Emergency center

Sample: Adventurer Club Meeting

Theme: Nature

Time	Activity
10 min.	Opening exercise: i.e. Pledge of Allegiance Adventurer Pledge and Law Pledge to the Bible Devotional
3 min.	Attendance record
17 min.	Ice Breaker activity Unit activity
15 min.	Nature game
30 min.	Adventurer class work
14 min.	Closing ceremony Music Object lesson
1 min.	Prayer and dismissal
90 min.	Total time



Calendar Options

The Adventurer Club year consists of a minimum of nine months, but you may wish to have a 12-month program.

Adventurer Curriculum

Incorporate the Adventurer class work into the monthly/quarterly calendar.

Quarters and Trimesters

An Adventurer quarter consists of three calendar months. A trimester consists of four calendar months.

Meetings

Each club meeting is 90 minutes maximum in length. The Adventurer Club staff provides a minimum of one regularly scheduled club meeting per month.

Three suggested quarterly meeting plans:

Plan 1: 7 meetings/quarter

- 3 meetings — children
- 3 meetings — children/family
- 1 meeting — parents only

Plan 2: 8 meetings/quarter

- 6 meetings — children
- 1 meeting — children/family
- 1 meeting — parents only

Plan 3: 9 meetings/quarter

- 3 meetings — children
- 3 meetings — children/family
- 3 meetings — parents only

Sample Calendar

Option for a Nine-Month Program

September	Registration Club meeting Child-parent Activity Staff meeting
October	Club meeting Parent meeting Child-parent Activity Induction
November	Club meeting Parent meeting Child-parent Activity Outreach
December	Club meeting Parent meeting Child-parent Activity Vacation
January	Registration Club meeting Parent meeting Child-parent Activity
February	Club meeting Parent meeting Child-parent Activity Outreach
March	Club meeting Parent meeting Child-parent Activity Staff meeting
April	“Fun Day” (Sunday) Club meeting Parent meeting Child-parent Activity
May	Club meeting Parent meeting Child-parent Activity Final meeting

S T E P B Y S T E P

Guest Event

Because the Adventurer Club is for members only, the guest event is a “show and tell window” to the Adventurer Program. Guest events may be scheduled once a calendar quarter, or a maximum of 6 times per year. Hopefully these occasions will create within the children and parents a desire to become a part of the Adventurer Club Program.

The annual “Fun Day” can be used as a guest event.



Sample Calendar

Option for a Twelve-Month Calendar

Meetings per quarter:

- a. Six meetings with children (except during fourth quarter)
- b. Three meetings with children and parents
- c. Two meetings with parents
- d. Other activity

First quarter (September to November)

September: Registration
 Club meeting
 Parent meeting
 Child-parent activity
 Club meeting
 October: Club meeting
 Child-parent activity
 Fun Day
 Club meeting
 November: Club meeting
 Parent meeting
 Child-parent activity
 Club meeting

Second quarter (December to February)

December: Club meeting
 Child-parent activity
 Club meeting
 Christmas party
 January: Club meeting
 Parent meeting
 Child-parent activity
 Club meeting
 February: Club meeting
 Parent meeting
 Child-parent activity
 Club meeting

Third quarter (March to May)

March: Club meeting
 Parent meeting
 Child-parent activity
 Club meeting
 April: Club meeting
 Child-parent activity
 Field trip
 Club meeting
 Investiture program
 May: Club meeting
 Parent meeting
 Child-parent activity
 Club meeting
 Summer quarter registration

Fourth quarter (June to August)

June: Club meeting
 Parent meeting
 Child-parent activity
 Picnic
 July: Club meeting
 Parent meeting
 Child-parent activity
 Registration for new Adventurer year
 August: Club meeting
 Parent meeting
 Child-parent activity
 Club meeting



S T E P B Y S T E P

Child/Parent Activities

The purpose of this activity is to strengthen the child/parent relationship by having them share a meaningful "life" experience in each other's world. Examples:

Child Activities

- Recreational
- Table games
- Story Telling
- Playing with toys
- Let's Pretend
- Exploring
- Other _____

Adult Activities

- Grocery Shopping
- Yard Work
- Housework
- Food preparation
- Washing/Ironing Clothes
- Car Washing
- Other _____

The activities alternate every other month. Though this is not a club meeting, it is considered a monthly Adventurer Club appointment.

Registration Meeting Procedures

Get-acquainted time for parents and Adventurers; serve refreshments

Welcome

Agenda:

1. Explain Adventurer Club program and curriculum.
2. Review monthly, quarterly and yearly calendar.
3. Fill out Adventurer registration forms.
4. Explain medical consent form and

Adventurer insurance information.

(If state requires a notary seal, have a notary present at registration.)

5. Explain club fees. Collect fees.
6. Provide *Parent/Support Staff Recruitment Information* form.
7. Uniform information
8. Measure for uniforms.

Medical Consent Form Information

In these days of lawsuits, medical consent forms are a necessity to have on file and to take on all outings. The basic idea of the form is that it gives parental authorization for a doctor to treat a minor. It also provides information on where the parents and family doctor can be located.

The consent form provides protection for the doctor, the child, and the club director.

1. The Doctor

A doctor who would give medical assistance to a child without the knowledge of the parents would take a tremendous risk. If the results are serious, or even fatal, the parents may sue. A signed consent form may be enough to persuade a doctor that the parents are unlikely to sue.

2. The Child

Leaders who take a child on an outing have an obligation to provide the best medical care. Not having a consent form would severely reduce that chance. You **MUST** carry consent forms on all Adventurer outings.

3. The Director

If a child is injured and is not able to get proper medical care because the director did not bother to require medical consent forms, that director would certainly be a handy target for a liability suit.

Adventurer Club Letterhead



(Date)

(Name)
(Address)
(City, state, zip)

Dear (name):

Hi! You and your Adventurer age child are invited to join our Adventurer Club. New members can join our club at (time, date, place).

Here are a few things you need to know:

1. New members can join the club twice a year.
2. A parent/guardian must accompany the child upon registration.
3. If you have family friends who would like to join, bring them with you to the registration program.

Your Adventurer Club staff is looking forward to having a good time with you as a family. Our staff has planned a fun program for you, and you won't want to miss it! See you on (date) at (place)!

Your friend and club director,
(Name) (Phone Number)

Enclosed:

- Club program for the next three months
- Adventurer registration form
- Uniform information
- Registration fee information
- Insurance information

Family Invitational Letter

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This is a sample of the Club Director's letter to prospective club members. A reproducible copy can be found in the "Administration" section of the Appendix.

Induction Service

Induction is a special Adventurer meeting during which club members and their parents are formally dedicated to the Lord. Each child is to have a part in the service, although not all may have speaking parts. Family members and other interested people are invited to attend.

An Induction Service is usually held within two months from the time your club has started. If this is a first-year club, then all the Adventurers and staff are inducted into the club. If it is an established club, then just the new Adventurers and staff are inducted.

Adventurers like pageantry, so make it as impressive as possible. Keep the program short. At this age, Adventurers have a short attention span and get restless quickly, and we want them to understand the meaning of the program.

Encourage your Adventurers to wear their class-A uniform (dress uniform). Before the

ceremony begins, present Adventurers with a scarf, slide, and sash.

1. Play music while getting Adventurers together.
2. Have Adventurers march in with flags and place them between the audience and Adventurers so they look at the flags while reciting the pledge, etc.
3. Salute and pledge allegiance to the American flag.
4. Pledge to the Christian flag.
5. Pledge to the Bible (optional)
6. Sing the Adventurer theme song.
7. Offer an invocation prayer.
8. Welcome the parents/guardians, Adventurers, and guests to the program.

CHRISTIAN FLAG PLEDGE

I pledge allegiance to the Christian flag and to the Savior for whose kingdom it stands. One brotherhood uniting all mankind in service and love.

BIBLE PLEDGE

I pledge allegiance to the Bible, God's Holy Word, and will take it as a lamp unto my feet, a light unto my path, and hide its words in my heart that I may not sin against God.



Adventurer Club Letterhead

(Date)

(Name)
(Address)
(City, state, zip)

Dear (name):
It is a privilege to pastor a church that feels a responsibility to help you prepare your son/daughter for a home with our Heavenly Father.

Our Adventurer Club director and associates have one purpose in working with you and your children. They desire to help you lead them into a deeper experience with Jesus Christ. By involving Adventurers and their parents in a four-fold program of spiritual, mental, recreational and social activities, they will help you guide them up the ladder of character growth and development.

Registration will be (date, time, place). We will be looking forward to seeing you and (child's name). Let us remember God's promise—"Train up a child in the way that he should go, and when he is old, he will not depart from it." Proverbs 22:6

Your brother in Christ,
(Pastor's name)

Parent's Invitational Letter

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Program

This is a sample of the Pastor's letter to prospective club member parents. A reproducible copy can be found in the "Administration" section of the Appendix.

9. Either, the Adventurer Director, or your pastor should give a short talk about the meaning of the altar. Tell how Biblical figures such as Isaac, Moses, and Esther dedicated their lives to God, and explain how the Adventurers are going to dedicate ourselves to God and the Adventurer Club. Show them that they are building an altar, just like the people in Bible times did.

The foundation of the altar is built on the Adventurer law. What does the Adventurer law mean and how important is it in our lives? Ask designated people to come forward and read what each section of the Law means.

10. Ask those individuals being inducted to come forward and face the audience. The Adventurer Director will ask them to confirm their dedication to the principles of the Adventurer Club. They do so by repeating the Adventurer Pledge and Law.

Adventurer Pledge Recitation

Because Jesus loves me, I will always do my best.

Adventurer Law Recitation

The following is a suggested explanation of each part of the law, to be recited from memory as the altar is built at Induction. It is intended that seasoned club members will recite, but in a small club everyone may have a part.

Jesus can help me to...

- A. Be obedient** - I will obey God's laws and cheerfully do what my parents and teachers ask me to do. I will obey the laws of my country.
- B. Be pure** - My body is the temple of God, so I want to keep it clean. I will not swear, smoke, drink alcohol, do drugs, or do any other thing God says is disgusting.
- C. Be true** - I will always tell the truth and never try to deceive - even if I may get in trouble for it.
- D. Be kind** - I will look for ways to make other people happy. I will never hurt a person or animal intentionally. I will share my toys too.
- E. Be respectful** - I will be courteous to those whom God put in authority over me (like parents and teachers) and to those who



Adventurer Club Registration Form

Child's Name _____ Birth date _____ Age _____ Grade _____
 Parent(s) Name(s) _____
 Address _____
 Home Phone _____ City _____ State _____ Zip _____
 Church _____ School _____

Pledge
 Because Jesus loves me, I will always do my best.

Law
 Jesus can help me to: Be obedient, Be pure, Be true, Be kind, Be respectful, Be attentive, Be helpful, Be cheerful, Be thoughtful, Be reverent.

Applicant Information
 Check class(es) you have been invested in: Busy Bee Sunbeam Builder Helping Hand
 I, _____ want to join the _____
name of applicant club name

I will attend meetings, activities, field trips, and other club activities. I will proudly wear my Adventurer uniform and obey club guidelines. I will be cheerful, helpful, honest, kind and courteous.

signature of Adventurer

Approval/Consent of Parent/Guardian
 As parent/guardian, we understand that the Adventurer program is an active one which includes many opportunities for service, adventure, fun, and learning. I will support the program by:

1. Encouraging my Adventurer to take an active part in all club meetings and functions.
2. Attending events to which parents are invited in support of my Adventurer.
3. Assisting club leaders by serving as a helper when needed.
4. Not holding any individual club staff member liable in the event of an accidental injury.
5. Giving my permission for the above-named Adventurer to attend Adventurer activities.

signature of parent/guardian

Name _____ Work Phone _____
 Address _____
Server City State Zip

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This is a sample of the Registration form. A reproducible copy can be found in the "Administration" section of the Appendix.

are younger and weaker than me (like little brothers and sisters). I will take good care of other people's property, even something as small as a borrowed pencil.

- F. Be attentive** - I will listen when someone is talking to me at home, at school, and at church. I will especially listen for God to tell me what to do with my life.
- G. Be helpful** - I will look for ways to help and not wait to be asked. I can help family at home, teachers and friends at school, and other people other places. I can even help God.
- H. Be cheerful** - I will not grumble or complain when I don't get my way or when I have work to do. I will remember that God made me; God doesn't make junk, so I'm not junk! Knowing that makes me happy.
- I. Be thoughtful** - I will make courtesy a habit, both in words and actions. I will look for ways to be nice to people. I will not be rude or irritating.
- J. Be reverent** - I will listen carefully to God, His word, and His messengers. I will take good care of my Bible and church property. I will never make fun of holy things.

The leader then states: "We hereby declare these candidates to be accepted into the fellowship of the _____ Adventurer Club."

At this time, each child and staff member, places his or her name on one of the rocks of the altar.

11. The leader then asks that parents/guardians to come forward and stand behind their Adventurer(s). Each parent/guardian is given a lighted candle. The leader reads the challenge to them: "The child that stands before you needs the warmth, security, and love of your their parent. The Adventurer Club is to encourage you in your care of this child but not to take your place. Do you pledge your participa-



Adventurer Club Health Record

.....

Name _____ Birth date _____

Address _____
Street City State Zip

Home Phone _____ Social Security Number _____

Date of Last Tetanus Booster _____

Allergies to drugs or foods _____

Any special medications or pertinent information _____

List any restrictions _____

Telephone numbers where parents may be reached:

Father _____
Name Home Phone Business Phone

Mother _____
Name Home Phone Business Phone

Emergency phone (friend or relative) _____

Family Physician _____
Name Business Phone

Physician's Address _____
Street City State Zip

Insurance Company _____ Policy _____

Authorization to Treat a Minor
 I (we) the undersigned parent, parents or legal guardian of: _____
Name of Adventurer
 In case of emergency, I hereby give permission to the physician selected by the club directors to hospitalize, secure proper treatment for, and to order injection, anesthesia or surgery for my child.

As parent or legal guardian of the applicant, I am in favor of him/her attending club functions and accept the conditions named. The health history stated is correct so far as I know, and the person herein described has permission to engage in all prescribed club activities except as noted. In addition I have read and understand the Emergency Authorization statement and give my full consent to the terms found therein. Permission for photocopying of this health record is granted.

signature of parent/guardian

.....
date

.....

This section is for the notary to sign if your state requires it.

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This is a sample of the Health Record form. A reproducible copy can be found in the "Administration" section of the Appendix.



A sample altar.

tion in fulfilling your child's pledge of commitment to the Adventurer Club?" (Parents say "We do!")

12. Offer a Dedication prayer.

Induction may not take the whole meeting time, so other activities should be planned that will include visitors, such as games and refreshments. If visitors are not expected to stay the regular program could begin once induction has been finished.

Instructions for Building the Altar

Materials:

Black foam board - Black background provides a stone mortar effect): Can be obtained at an office supply or building supply store)

Floor Tile - Armstrong Imperial Texture Standard Excelun Tile works well. You can get this tile in several shades at a Home Depot or other building supply store.

Construction Information

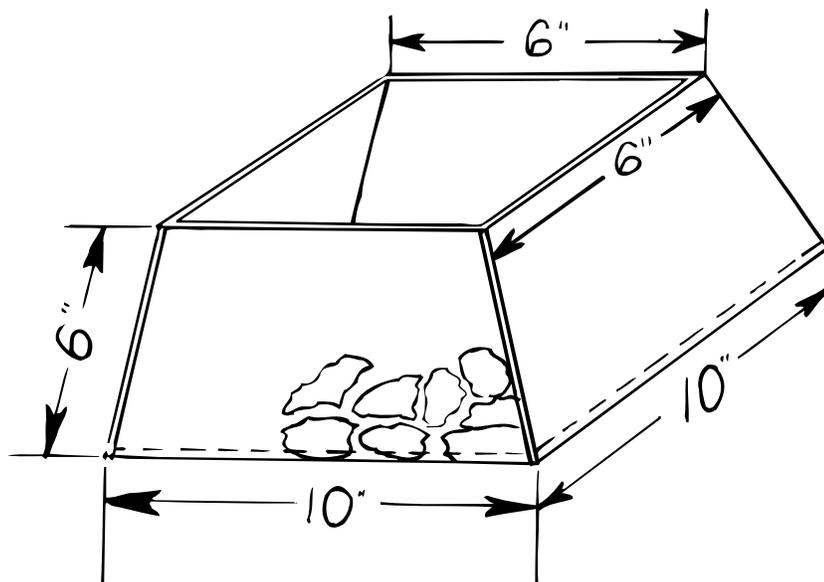
Foam Board - Use a utility knife and a straight edge to cut the material. Subtract the width of the walls for the floor (9 1/2" x 9 1/2"). Two sides need to be 1/2" shorter also.

Use a felt pen to blacken the white edges because the edges will show through the tile. Use the leftover foam board to internally brace the corners. Insert small brad nails to hold the sides together while the hot glue is setting.

Tile - Break the tile into small pieces with pliers or wire cutters. The tile can be trimmed to fit the spaces to resemble stones. Start from a corner and use a hot glue gun to adhere the tile. Continue to fit and glue new pieces of different color tile to give the altar a stone effect.

Letters - Use a tape label and place the Adventurer Law on the bottom row of the altar. The words may need to be distributed on every other stone.

Induction - Prepare the Adventurers' names by a tape label machine or other adhesive for the child to place their name on the stone tiles.



Dimensions for a typical altar.



Investiture

The Investiture service is a time at which the children are given the Adventurer awards and Adventurer Class insignia they have earned during the year.

It is vitally important that this service be conducted in a dignified manner and in a way that will stir in every heart a desire to do more for the encouragement and salvation of our boys and girls.

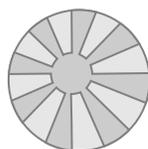
A basic program of 20 to 30 minutes is given here for the benefit of any who may need some guidance.

- Song
- Adventurer Pledge and Law
- Prayer
- Special music
- Memory work
- Practical demonstration or skits
- Parental recognition (pin)
- Charge and presentation of Adventurer awards, certificates and parent pins
- Song
- Prayer

Optional: If there is a Pathfinder club or a church school in your church, the Investiture service can be held, as an option, in conjunction with the other organizations. The Sabbath worship hour is a very good time to have an Investiture.



Busy Bee



Sunbeam



Builder



Helping Hand



Advanced Helping Hand



Parent Pin

Family Blessing Service

To encourage and uplift the families of your Adventurer Club, try this special service. It could take the place of induction, or it could be used during a parent meeting or Adventurer Sabbath during the year.

The Adventurer Blessing Service is a special ceremony which gives parents the opportunity to bless their children by affirming to them their value in the eyes of their parents and in the eyes of God. During this service, parents recommit themselves to stand by children in good times and in bad times, and to always seek to model for their children the great and unfailing love of God.

The Adventurer Blessing Service consists of the following:

- Entrance of Families
- The Tradition of Blessing
- Readings from Scripture
- Affirmation of Value
- Family Pledge
- Song of Blessing
- Dedicatory Prayer

Entrance of Families

Parents and children enter in an informal procession, each carrying their Bible. They may be seated at the front in the circle or reserved seats.

Plan a special song or piece of music to play as the families enter. (This may be the same as the song used later for the *Song of Blessing*.)

The Tradition of Blessing

This section of the program is meant to inspire participants with the value of the family blessing as it was done in Scripture and in more recent orthodox Jewish families.

The Old Testament patriarchs often blessed each one of their children, in addition to a special birthright blessing for the firstborn. (See Genesis 27 and 49.) These blessings show the high regard and hopes the father had for his children and were pronounced with the utmost solemnity.

Orthodox Jews have continued this tradition of blessing right up into modern



times. From infancy, children are to be brought to their father and mother on the Sabbath and Holy Days to receive a blessing. A weekly Sabbath blessing, often coming after the lighting of the Sabbath candles on Friday night is a valued part of Jewish family life.

In order to hold the children's interest, keep it short and simple and involve their senses through the use of visual aids, drama, or some other non-lecture type of presentation. The talk should be directed to the Adventurers and their parents rather than to the audience.

Readings from Scripture

Parents stand in a circle (or semi-circle if there is an audience) with their children directly in front of them.

Parents read in unison, Deuteronomy 6:6,7. Then Adventurers read Ephesians 6:1-3.

Affirmation of Value

Children turn toward their parents. Parents place one hand on the child's shoulder and read to their children a short (one to two page) letter of blessing which they have prepared beforehand and tucked into their Bibles. Use a microphone if necessary so parents can be easily heard.

The letter should include a description of three or four of the qualities the parent most appreciates in the child. At the end of the letter, parents should draw or glue a picture of an animal or object which represents, for them, the special qualities of their child. (For example, a parent may choose the sunshine because when their child is around, everyone feels bright and cheery.)

A sample parent letter, describing what is needed, is provided or you may introduce this concept to the parents at a parent meeting several weeks before the Family Blessing Service.

If there are a large number of Adventurers, consider having several affirmations read at various times during the service in order to keep the Adventurers and audience from becoming restless and inattentive.

Family Pledge

While still facing each other, families repeat the Family Pledge with assistance from the Adventurer leader. The Adventurer leader will read the part in bold type, and the parents (or children) will repeat the part in italics. (It might be helpful to have a parent or assistant use a microphone to lead the parents in their part of the pledge.)

Adventurers, you are growing to be such fine young boys and girls! Now that you are old enough to understand, your parents want you to know about the blessings they want to give you with God's help.

Adventurer Club Letterhead



(Date)

(Name)

(Address)

(City, state, zip)

Dear Adventurer Parent,

On (day), (date) at (time) we will present a special ceremony of blessing for the families and children who are a part of our Adventurer Club. At the ceremony will have the opportunity to reaffirm to your Adventurer child(ren) your love and commitment to them, and to affirm them for the special contributions which they have brought to your family.

As you can see from the enclosed program, a short talk will be given about the meaning of the family blessing in Scripture, then parents and children will read some scripture verses aloud together. Next there will be a time for you, as parents, to tell your Adventurer child(ren) about the special attributes which you especially appreciate in them.

Please take some time to come prepared to this very special ceremony by:

- Making a list of three or four things you especially appreciate in your child and writing them down in the form of a letter on special stationery,, and
- At the bottom of your letter draw or glue a picture of an object or animal which represents, for you, the special qualities of your child. (For example, you may choose a kitten to represent that your child is playful and curious and likes to learn.)

In addition to this special letter, bring your Bibles and have Adventurers in their dress uniforms. We will meet at (when) in the (where) to prepare for the ceremony. We look forward to being part of this blessing service with you.

Sincerely,

Your friend and club director,
(Name) (Phone Number)

Family Blessing Service Invitational Letter

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This is a sample of the invitation letter to the Family Blessing Service. A reproducible copy can be found in the "Administration" section of the Appendix.



Every person needs to know that they are loved. When God gave you to your parents, He gave them a very special person to love for the rest of their lives.

_____(child's name)_____, I pledge to you the blessing of my love, always, no matter what.

In order to grow, every person needs food and shelter. Every person needs to be taught how to live in a happy loving way.

_____(child's name)_____, I pledge to you the blessing of my help, in every way I can give it, so you can grow strong in Jesus.

Every child makes mistakes and needs to know that they are forgiven. Every parent makes mistakes too.

_____(child's name)_____, I pledge to you the blessing of forgiveness when you make mistakes and apologies when I make mistakes.

Adventurers, you are a very important part of your family. You have the power to help make your family a happy place or a sad place. Do you pledge to do your part to make your family a happy family?

We do.

At this point, invite any friend or family member who is willing to aid and support the Adventurer families in fulfilling their pledges to come forward and stand behind the families. Then invite all members of the church family who desire to support the pledges made during this service to stand.

We are not alone in our pledges. God has given us these members of our church family to support and stand behind us as we seek to bring a blessing for our families.

If there is no audience, invite the Adventurer parents and children to make one circle and hold hands during the song and prayer as a symbol of mutual support.

Song of Blessing

Use one of the songs listed below or choose another song which the parents or families (and their supporters) can sing to affirm their blessing.

SDA Hymnal 653, "Lead Them My God to Thee"

He is Our Song 119, "Family"

Dedicatory Prayer

Ask the pastor to pray for God's blessing on these Adventurer families as they strive, in His power, to fulfill the pledges they have made.

Adventurer Family Blessing Service



Families Enter

"The Tradition of Blessing" Talk

Readings from Scripture

Parents: "These commandments that I give you today are to be upon your hearts. Impress them on your children. Talk about them when you sit at home and when you walk along the road, when you lie down and when you get up."—*Deuteronomy 6:6-7*

Adventurers: "Children, honor your parents in the Lord, for this is right. 'Honor your father and mother'—which is the first commandment with a promise—that it may go well with you and that you may enjoy long life on the earth."—*Ephesians 6:1-3*

Affirmation of Special Attributes

Family Pledge

Adventurers, you are growing to be such fine young boys and girls! Now that you are old enough to understand, your parents want you to know about the blessings they want to give you with God's help.

Every person needs to know that they are loved. When God gave you to your parents, He gave them a very special person to love for the rest of their lives.

_____(child's name)_____, I pledge to you the blessing of my love, always, no matter what.

In order to grow, every person needs food and shelter. Every person needs to be taught how to live in a happy loving way.

_____(child's name)_____, I pledge to you the blessing of my help, in every way I can give it, so you can grow strong in Jesus.

Every child makes mistakes and needs to know that they are forgiven. Every parent makes mistakes too.

_____(child's name)_____, I pledge to you the blessing of forgiveness when you make mistakes and apologies when I make mistakes.

Adventurers, you are a very important part of your family. You have the power to help make your family a happy place or a sad place. Do you pledge to do your part to make your family a happy family?

We do.

Song of Blessing

Family, we are family,	We share good times together.
Jesus, He is our God.	We share the bad times, too.
And I'm so glad He's brought us all together.	And we all know our family always loves us.
I'm so glad that the Father is our God.	That's because we were all first loved by You.

Dedicatory Prayer

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Program

This is a sample of the Family Blessing Service program. A reproducible copy can be found in the "Administration" section of the Appendix.

Afterward

After the Family Blessing Service, the church may choose to celebrate and affirm the blessings which the Adventurer parents have chosen to bestow upon their children. Some ways of affirming the Adventurer families are to:

- Give each family a plant to symbolize the growth they can make together in Jesus;
- Give each family a certificate of recognition and support, signed by the pastor of the church; or
- Host a celebration dinner or potluck for the Adventurer families.

In Advance

Prepare parents for the service by meeting with them and going over the parts of the service and their part in it. Ask all participants to bring *New International Version* Bibles or to copy the required texts on an index card to insert in their Bibles. Copy the program outline on nice paper the size of bulletin inserts so that it can be kept unobtrusively in the Bibles for use during the service and kept afterwards as a remembrance.

If the Family Blessing Service is to be done in front of an audience, reserve the front rows for the families involved. Otherwise, place chairs in a circle for the families. Mark a circle or semicircle on the floor to help families know where to stand during the blessing service. Use masking tape, or plastic tape that is a similar color to the floor covering so it will not be easily noticeable.

Suggested Resources

Excellent information and background material on the family blessing may be found in *The Blessing* by Gary Smalley and John Trent. It is published by Thomas Nelson and may be found in most Christian bookstores.

Special Events

Adventurer "Fun Day"

This can be a conference-wide event or a regional event. It can be run like a small fair at which the clubs display the projects and crafts they have worked on during the year. The activities for the day can include:

1. Opening program
2. Outdoor events in which Adventurers and parents participate
4. Lunch
5. Craft display
6. Closing exercise

Give a number of take-home items, such as buttons, balloons, etc. This is not a time for inter-club competition but a time to create a feeling of good sportsmanship and camaraderie.

Sample "Fun Day" Program

- ✿ Post colors
- ✿ Adventurer theme song
- ✿ Pledge and Law
- ✿ Opening remarks
- ✿ Prayer
- ✿ Welcome
- ✿ Special feature
- ✿ Activities:
 - Sack race
 - Obstacle course
 - Backward race
 - Jump rope
 - Frisbee toss
 - Stilt walking
 - Bunny hop
 - Softball throw
 - Kickball
 - Hopscotch
- ✿ Crafts
- ✿ Closing exercise

Family Outings

This is a weekend when families attend the outing. It is imperative that the Adventurer is accompanied by a parent or an adult.

Adventurer Sabbath

The purpose of an Adventurer Sabbath is to promote church awareness of Adventurer

Ministries. It illustrates that, as a church, we recognize the parental responsibilities to “train up a child in the way he/she should go,” (Proverbs 22:6), as well as teach children to love God “with all your heart and with all your soul and with all your strength” (Deuteronomy 6:4).

Adventurer Sabbath gives church members a unique opportunity to recognize and support parents. It may include one or more of these activities:

- Children performing through music, skit, or voice
- Sermon geared to children or about positive parenting
- Adventurers involved in meaningful activities such as Scripture reading, storytelling, ushering, greeting, etc.
- Sponsoring the church bulletin, church flowers, etc.

Program Outline

- Have Adventurers march in with flags and other club items.
- Repeat the Adventurer Pledge and Law.
- Speaker: Choose either the pastor or a guest who relates well to this age group.
- For Scripture, ask a parent and child to read it together.
- Ask a child to offer opening prayer, or have a parent and child offer prayer together.
- Ask either fathers and Adventurers to collect the offering, or have the Adventurers collect it alone. (Suggestion: Have Adventurers stand by the doors after church to collect an offering for the club.)
- Ask Adventurers to have special music.
- Select an Adventurer parent to have the children’s story, or ask an Adventurer to help with a children’s story.
- Have a special potluck for Adventurers and their parents.
- Some clubs go to a nursing home after the potluck.

Adventurer Parents of the Year

1. The Adventurer and parent are to be present and on time at no less than 85 percent of all duly called meetings and club assignments.
2. The Adventurer owns a complete, clean, and pressed uniform and wears it when required. He/she knows the meaning of the insignia on the uniform.
3. The Adventurer and parents attend the “Fun Day.”
4. The Adventurer parent takes part in the outreach projects with the club during the club year.
5. The Adventurer is courteous, kind, obedient, and an example to others at home, school, church, and Adventurer meetings.
6. The Adventurer and parent or guardian are active members for at least one Adventurer calendar year before being awarded the “Adventurer of the Year” award.
7. The Adventurer is invested in one class during the year.
8. The Adventurer completes five awards within the current Adventurer year.
9. The Adventurer parent demonstrates his/her support by attending the parental meetings.



Program

A “parent” may be defined as the adult caretaker or sponsor of the Adventurer child.

Adventurer Evangelism

Requirements

1. Be an Adventurer or staff member.
2. Attend at least ten meetings (evangelistic meetings, Daniel or Revelation seminars, etc.). If less than ten are conducted, attend at least two-thirds of them.
3. Participate at each of the meetings attended.
4. Wear your Adventurer uniform (including scarf and sash) while participating.
5. Participate in at least four of the following:
 - a. Be an usher.
 - b. Pick up the offering.
 - c. Have Scripture or prayer.
 - d. Assist in the set-up/take-down of the meeting hall.
 - e. Hand out the evening programs, brochures, etc.
 - f. Give a testimony of what Jesus has done for you recently.
 - g. Be a greeter.
 - h. Help operate an Adventurer booth showing what the church has for its young people.
 - i. Invite a non-SDA guest to attend the meetings and host them throughout the evenings.
 - j. Contact at least ten individuals by phone or in person inviting them to attend the meetings.
 - k. Assist in the children's meetings, if available.

Recognition

1. Patches will be presented to each Adventurer and staff member who completes the requirements. This should be done at an appropriate time, such as:
 - a. During the last evangelistic meeting
 - b. A follow-up baptism Sabbath
 - c. Another appropriate time
2. During this time, an invitation should be extended to all parents of young people of Adventurer age (grades 1-4) to join the club.
3. Patches may be ordered from AdventSource, 5040 Prescott Avenue, Lincoln, Nebraska 68506. Phone: 1-800-328-0525
4. This is not an Adventurer Award, but a special Adventurer patch for third- or fourth-grade kids.



The Adventurer Evangelism Patch.



Club Uniform

The uniform makes the organization real and visible. It becomes emblematic and representative of an ideal, a standard. One of the ways to set up a standard and bring the members of an organization up to that standard is through the uniform. It should stimulate loyalty toward that standard by building morale and binding members into closer fellowship. It also appeals to those not already members to join. The uniform becomes a builder of club spirit.

The uniform is always neat and clean. Because the Adventurer Club program is valuable to each member, the uniform will be acquired and worn with enthusiasm.

Uniform should be worn

Uniforms should be worn on the following occasions:

- ☛ At regular Adventurer meetings, when applicable
- ☛ At special programs (Adventurer Day, Induction, Investiture, etc.)
- ☛ At Investiture services
- ☛ At any public gathering when any or all act as:
 - Messengers
 - Ushers
 - Guards of honor
 - Color guards
 - First-aid volunteers
- ☛ While engaging in missionary activities, such as Ingathering, distributing food baskets, bouquets, literature, or church announcements, band work, such as singing bands and sunshine bands
- ☛ On occasions as specified by Adventurer staff officers

Types of Uniforms

1. The dress uniform for the Adventurer boy and girl

Girls

Navy blue pleated jumper
 Light blue blouse (Peter Pan collar shirt-type blouse with short sleeves)
 Optional: white blouse

Boys

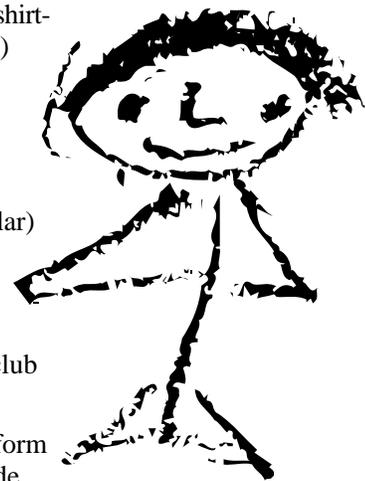
Navy blue pants
 Light blue shirt (straight shirt with short sleeves and regular collar)
 Optional: white shirt

Boys/Girls

Black shoes: uniform within club
 Navy blue socks: uniform within club

Scarf

Adventurer scarf is part of the uniform worn with an Adventurer slide



Sash

The sash is navy blue and part of the uniform

2. The dress uniform for Adventurer staff

Ladies

Navy blue skirt
 Light blue blouse (shirt type blouse with short or long sleeves and regular collar)
 Navy blue tie
 Optional: White shirt, Light blue tie

Men

Navy blue slacks
 Blue shirt with short or long sleeves
 Navy blue tie
 Optional: White shirt, Light blue tie

Men/Ladies

Black shoes: Uniform within club
 Black belt: Uniform within club

Scarf

The Adventurer scarf is part of the uniform and worn with an Adventurer slide. (Available in child or adult size.) Staff members who are Master Guides may wear their Master Guide scarf, slide, and pin.

Sash

Sash is navy blue and worn at appropriate times. AY honors are *not* to be worn on the Adventurer sash; only Adventurer awards are to be worn on sash.

3. Uniform Insignias

- Adventurer Patch On right sleeve
- Adventurer World On left sleeve
- Crescent On right sleeve above Adventurer patch
- Adventurer awards Worn on the sash

(Master Guide crest can be worn on the sash.)

4. Field uniform for the Adventurers and staff is a T-shirt and blue jeans. Each club can create its own design for field uniform T-shirt and sweatshirts. A few suggestions for designs on T-shirts are:

- a. Adventurer logo
- b. Local club name
- c. Adventurer and local club logo

Order these items from:

AdventSource
5040 Prescott Avenue
Lincoln, NE 68506



Insignia Placement

Right sleeve

1/2" down from shoulder place the club name crescent

2" down from the top of the club name crescent, place the Adventurer Patch.

Staff rank stripe goes between the club name and the Adventurer Patch. Move the Adventurer Patch down an extra inch.

Sash

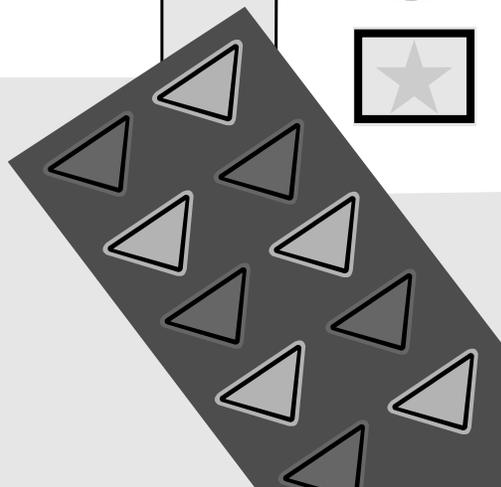
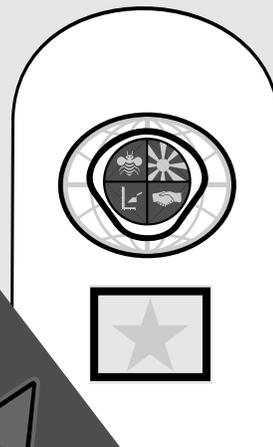
Adventurer Awards (AY honors are not to be placed on the Adventurer sash.)

Left front, chest

Adventurer Pins on the pocket or the jumper. Class stripe above pocket for Master Guide.

Left sleeve

1 1/2" down from the shoulder, place the Adventurer World.





Adventurer Supplies

Uniform Patches and Pins

- 2900 Uniform Patch
- 2910 World Patch
- 2930 Membership Pin
- 2940 Director Sleeve Strip
- 2945 Associate Director Sleeve Strip
- 2950 Counselor Sleeve Strip
- 2955 Instructor Sleeve Strip
- 2920 Club Name Crest (blank)
- 2965 Adv. Logo Bullion Emblem

Scarf and Award Sash

- 3752 Burgundy Scarf and Slide (child size)
- 3753 Burgundy Scarf and Slide (adult size)
- 2205 Slide only
- 3750 Burgundy Child Scarf only
- 3751 Burgundy Adult Scarf only
- 3711 Award Sash - Small (21¹/₂ inches)
- 3712 Award Sash - Medium- (24¹/₂ inches)
- 3113 Award Sash - Large (28 inches)

Staff Uniforms

- 3970 Men's Dress Uniform
(blazer and slacks)
- 3977 Women's Dress Uniform
(blazer and skirt)

Curriculum Manual and Record Cards

- 1049 Adventurer Club Manual -
Complete with binder
- 1045 Adventurer Club Manual only
- 1505 Adventurer Award Poster
- 1124 Busy Bee Record Card
- 1126 Sunbeam Record Card
- 1125 Builder Record Card
- 1127 Helping Hand Record Card

Activity Book

- 1212 Busy Bee Activity Book
- 1213 Sunbeam Activity Book
- 1215 Builder Activity Book
- 1214 Helping Hand Activity Book

Parent Manuals

- 1225 Busy Bee Parent Manual
- 1226 Sunbeam Parent Manual
- 1227 Builder Parent Manual
- 1228 Helping Hand Parent Manual

Brochures and Bulletin Covers

- 1175 English Adventurer Brochure
- 1191 Spanish Adventurer Brochure
- 1193 French Adventurer Brochure
- 1197 Bulletin Cover

Flags and Banners

- 0080 Outdoor Nylon Flag 3' X 5'
- 0085 Indoor and Parade Flag
with Gold Fringe 3' X 5'
- 0086 Pledge and Law Banner set

Order these items from:

AdventSource

5040 Prescott
Lincoln, NE 68506

Phone: 1-800-328-0525

1-402-486-2519

Fax: 1-402-486-2572

Other companies that specialize in Adventurer Club Uniform supplies:

Florida Gulf Coast Signs (Name Tags)

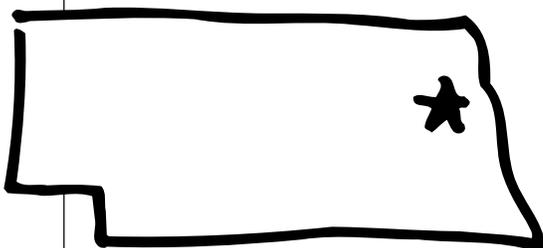
P.O. Box 295
Mango, FL 33550
Phone: 813-689-1666

Alex's Engraving (Name Tags)

342 Canyon View Drive
Calamesa, CA 92320
Phone: 909-795-6013
Fax: 909-795-8585

Pathfinder Names (Club Name Crescents and Rectangle Sleeve Strips)

P.O. Box 2738
Longview WA 98632
Phone: 360-414-9484



Order from Conference

Please order these items from your local conference.		4370	Carpenter
		4580	Collector
		4585	Computer
Adventurer Pins		4590	Cooking Fun
2110	Busy Bee	4595	Courtesy
2111	Sunbeam	4600	Cyclist
2112	Builder	4620	Environmentalist
2113	Helping Hand	4540	Feathered Friends
2114	Helping Hand, Adv.	4630	First Aid Helper
		4710	Fitness Fun
Adventurer Patches		4660	Friend of Animals
2915	Adventurer Evangelism	4650	Friend of Jesus
		4670	Friend or Nature
Parent "Anchoring in Christ" Pins		4640	Flowers
2105	Busy Bee	4680	Gardener
2106	Sunbeam	4690	Geologist
2107	Builder	4700	Guide
2108	Helping Hand	4720	Gymnast
		4730	Handicraft
Reading Certificates		4740	Health Specialist
1089	Busy Bee	4760	Homecraft
1090	Sunbeam	4770	Hygiene
1091	Builder	4750	Home Helper
1092	Helping Hand	4800	Media Critic
		4810	Music Maker
Reading Award		4743	Olympic
4820	Reading I	4745	Outdoor Explorer
4821	Reading II	4940	Reporter
4822	Reading III	4850	Road Safety
4823	Reading IV	4860	Safety Specialist
		4890	Sewing Fun
Adventurer Awards		4895	Sign Language
4500	Artist	4910	Skater
4510	Astronomer	4920	Skier
4520	Basket Maker	4930	Spotter
4530	Bible I	4940	Swimmer I
4532	Bible II	4950	Swimmer II
4780	Build and Fly	4955	Temperance
4560	Camper	4960	Trees
4610	Caring Friend	4970	Troubadour
		4990	Wise Steward